

Kingdom of Caid - Arts and Sciences Fair and Pentathlon

Class: 3.1.2 – Armor/Weaponry: Armor: Metal Body Skill Level: _____ Entry #: _____
Brief Description of Entry: _____

Total Points: _____ **Placement:** _____

Execution: 60 possible points

- Seams/Joints/ Articulation
- Shape
- Finishing
- Presentation
- Overall Appearance

Execution Points: _____

Complexity/Difficulty: 25 possible points

- Scope of project:
 - Basic Techniques: shape, riveting, basic joints, simple articulation, very simple style interpretations
 - Moderate Techniques: dishing, planishing, rolling, sanding, articulation and shape. Consistent line and effort at period look. Moderate style interpretation.
 - Advanced Technique: raising, fluting, etching, gilding, and roping. Symmetry and consistency are important. Complex style interpretation.
 - Use of period appropriate materials and tools.
 - Use of period techniques.

Complexity/Difficulty Points: _____

Documentation: 15 possible points

- Basic questions answered (Who? What? When? Where? How?)
- Explanation of item and process; techniques and methods used; reasons for deviation from period method or style
- Sources and Bibliography (number used, quality); copies of period examples

Documentation Points: _____

Bonus: 5 optional points

- Additional points awarded for: _____

Bonus Points: _____

